

Story Type 1 of 7

# OVERCOMING THE MONSTER

The hero faces a powerful enemy or evil force. They must defeat the monster to save themselves and others.

## THE PLOT PATTERN

1. A monster threatens.
2. The hero prepares.
3. The hero confronts the monster.
4. The hero defeats it.
5. Peace returns.

## FAMOUS EXAMPLES

**Beowulf, Jack and the Beanstalk, The Gruffalo, Star Wars**

Story Type 2 of 7

# RAGS TO RICHES

A poor or unlucky character grows in fortune through their own goodness, kindness or talent.

## THE PLOT PATTERN

1. Hero starts in misery or poverty.

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2. First good fortune appears.

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3. Hero faces a setback.

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4. Final triumph.

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5. Hero is changed for the better.

## FAMOUS EXAMPLES

**Cinderella, Aladdin, The Ugly Duckling, Matilda**

Story Type 3 of 7

# THE QUEST

The hero sets off on a long journey to find or achieve a special goal, facing many challenges along the way.

## THE PLOT PATTERN

1. The call to adventure.

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2. Companions join the hero.

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3. Trials and tests.

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4. The hero reaches the goal.

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5. The hero returns home, changed.

## FAMOUS EXAMPLES

**The Lord of the Rings, Finding Nemo, The Wizard of Oz**

Story Type 4 of 7

# VOYAGE AND RETURN

The hero travels to a strange and unfamiliar place, faces dangers, and finally returns home with new wisdom.

## THE PLOT PATTERN

1. Hero leaves the familiar world.

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2. Strange and exciting things happen.

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3. Things turn dangerous.

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4. Hero escapes.

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5. Hero returns home, wiser.

## FAMOUS EXAMPLES

**Alice in Wonderland, The Lion the Witch and the Wardrobe, Where the Wild Things Are**

Story Type 5 of 7

# COMEDY

Misunderstandings and silly mix-ups create chaos. In the end, everything is resolved happily, often with a celebration.

## THE PLOT PATTERN

1. Things start out fine.
2. A misunderstanding causes chaos.
3. The chaos grows worse.
4. Truth is revealed.
5. Everyone is happy, often a celebration.

## FAMOUS EXAMPLES

**A Midsummer Night's Dream, Mr. Stink, Horrid Henry stories**

Story Type 6 of 7

# TRAGEDY

A character makes a serious mistake or has a fatal flaw. Things get worse and worse, ending in loss or sadness.

## THE PLOT PATTERN

1. Hero is in a happy place.

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2. Hero makes a wrong choice.

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3. Things get worse.

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4. Hero realises too late.

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5. Loss, sadness or downfall.

## FAMOUS EXAMPLES

**Romeo and Juliet, Macbeth, The Boy in the Striped Pyjamas**

Story Type 7 of 7

# REBIRTH

A character is trapped in a sad or selfish state. Through a great change, they become a better person.

## THE PLOT PATTERN

1. Hero is selfish, cold, or stuck.
2. A challenge appears.
3. Hero resists changing.
4. A turning point.
5. Hero is reborn - kinder, wiser, freer.

## FAMOUS EXAMPLES

**A Christmas Carol, Beauty and the Beast, The Grinch**